



Huntsville Classic

Chess Tournament

June 10, 2017

USCF Rated * 4SS * TC: G/70; d5



PLACE/SITE

UAHuntsville - Morton Hall

1310 Ben Graves Drive * Huntsville, AL 35816

DIRECTIONS

From I-65: Take exit #340/HUNTSVILLE/DECATUR onto **I-565 E** toward **HUNTSVILLE** - go **15.0** mi.

Take exit #15/Sparkman – Turn left onto **Sparkman** (North) - go **1.6** mi. Turn right (East) onto **Ben Graves Drive**.

HUNTSVILLE CLASSIC

&

SCHOLASTIC

PREMIERE (Rating 1800+) 4SS @ G/70; d5 EF: \$40 - PF: \$GTD	RESERVE (Rating U1800) 4SS @ G/70; d5 EF: \$40 - PF: \$GTD	AMATEUR (Rating U1300) 4SS @ G/70; d5 EF: \$40 - PF: \$GTD	ROOK (K-12 & Rated U1000) 5SS @ G/40; d5 EF: \$20	NOVICE (K-12 & Not Rated) 6SS @ G/20; d5 EF: \$20
1st \$200 T	1st \$170 T	1st \$140 T	1st Trophy	1st Trophy
2nd \$135	2nd \$125	2nd \$120	2nd Trophy	2nd Trophy
U2000 \$110	U1400 \$100	U1000 \$100	3rd Trophy	3rd Trophy
			Medals 4th – 6th	Medals 4th – 6th

Late/On-Site Registration **Sat: 8-8:30am** – Late Fee: Add **\$10** more.

ROUND TIMES

Classic : 9-12-3-6

Scholastic: 9:10-10:30-12:45-2-3:30

Make checks payable to: Caesar Chess and mail by **JUN 3rd** to:

5184 Caldwell Mill Road, Suite 204 – 202, Birmingham, AL 35244 **or**

Register by email NLT the Wednesday before the tournament and pay at site!

ADDITIONAL INFORMATION OR QUESTIONS

Email: CaesarChess@gmail.com / Phone: (334) 868-0271

Name: _____ USCF ID#: _____ Bye: (Rds 1-3 Only): _____

Address: _____ City: _____ St: _____ Zip: _____

Section: PREMIERE ___ RESERVE ___ AMATEUR ___ ROOK (K-12) ___ NOVICE (K-12; NR) ___

Email: _____ Phone: _____

School/Chess Club: _____ Coach: _____

HSVL10JUN2017 Memberships: **ACF** for Alabama Residents Only, **USCF**; **OSA**.

Join/Renew: **USCF** – USChess.org and **ACF** - AlabamaChess.org – before the Tnmt.

* **USCF chess tournaments are open to all schools - Public, Private, Military and Home Schools! ***

~ [No memberships are needed for the Novice \(Not Rated\) section players.](#) ~

*** **We are bringing the chess tournament experience to the players!** ***